Engaging Museum Visitors in Conversations about Nanotechnology and Society

Online Brown-Bag – March 4, 2014









Presenters

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Presentation Overview

- Nano and society background
- Engaging visitors in conversations about nano and society
- Three Big Ideas
- Online training resources
- Nano and society training
- Nano and society programming (NanoDays)

Nano & Society Workshops















Nano & Society Conversations

Engaging Visitors in Nano & Society

Overarching goal

To empower educators and visitors to reflect on the relevance of nanotechnology to their lives.



Why Science Museums?

We're positioned to do it...

- Museums can bring together public audiences, educators, and scientists.
- NISE Net is working to raise the field's capacity to engage the public in the relevancy of emerging science and technologies to their everyday lives.

Goals for Engaging Visitors in Conversations

- 1. Educators and visitors participate in open-ended, engaging conversations.
- 2. Educators and visitors have distinct, equally important roles in the conversation.
- 3. Participating in a conversation is a meaningful learning experience for visitors.
- 4. Facilitating a conversation is a valuable interpretive method for facilitators.



Two Approaches to Engaging Visitors

Demonstration

- Scientist/educator has knowledge and expertise to share
- Visitors discover phenomena and laws of nature
- The facilitator communicates facts
- Visitors ask questions and receive answers
- Promotes basic goal public understanding

Use this approach to explain the Bernoulli Principle to visitors

Conversation

- Everyone has their own values and perspective to share
- Facilitators and visitors consider facts and values
- Facilitators and visitors ask questions and receive responses
- Visitors form opinions and explore ideas
- Promotes basic goal of public engagement

Try this approach to engage visitors in nano and society



Nano & Society Big Ideas

Engaging in conversations about what nanotechnology means to us and our future.

Values

Values shape how technologies are developed and adopted.



Relationships

Technologies affect social relationships.



Systems

Technologies work because they're part of systems.



Nanotechnology and Society:

A Practical Guide to Engaging Museum Visitors in Conversations

By Jameson Wetmore, Ira Bennett, Ali Jackson and Brad Herring



Nano & Society Tools





Nano & Society training materials

- slideshows
- videos
- tip sheets
- team-based inquiry sheets

Improv Exercises for staff and volunteers



Technology & Society Guide

More info: www.nisenet.org/catalog/tools_guides/nano_society_training_materials

Educational Products in Catalog



Nano Around the World card game



Exploring Nano & Society – Invisibility Cloak



Exploring
Properties –
Capillary Action



Exploring Nano & Society – Space Elevator



Exploring Nano & Society – Tippy Table



Exploring Nano & Society – You Decide!

More info: nisenet.org/catalog

Educational Products in Catalog



Would you buy that?
Public program



Forums:

- Nanomedicine
- Energy
- Privacy
- Who Decides?
- Cognitive
 Enhancement



Wonders and
Worries of
Nanotechnology
Video episodes



Nano & Society Posters



Exploring
Materials –
Ferrofluid



Robots & People

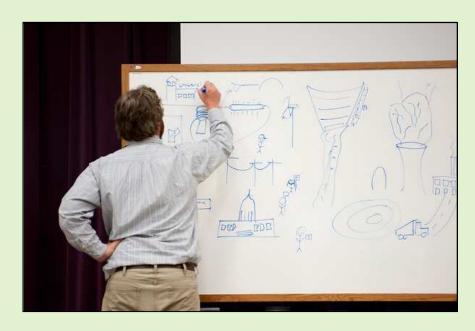
More info: nisenet.org/catalog

2014 ASTC Preconference Workshop

From Demonstration to Conversation: Engaging visitors in technology and society

Friday, October 17, 9a-4p







Nano & Society Training



Douglas Coler

Discovery Place Inc.

Poll Question



Which of the following NanoDays activities you would like to see demonstrated? (Choose one)

- You Decide
- Capillary Action
- Invisibility
- Ferrofluid
- Robots & People
- Would You Buy That?

Exploring Nano & Society—You Decide

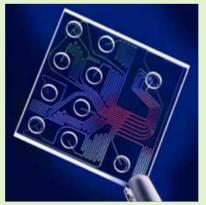


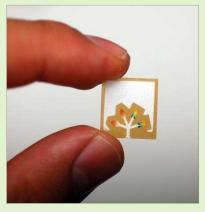
Values shape how technologies are developed and adopted.

- Classify technologies in order of importance for you
- Classify technologies in order of importance for character
- Compare choices between visitors
- Emphasize no right or wrong answer

Exploring Properties—Capillary Action







Technologies work because they're part of systems.

- Nanotechnology is making it cheaper and faster to detect disease.
- How would lab-on-a-chip devices affect medical systems?

Exploring Properties—Invisibility



Technologies affect social relationships.

- Invisibility cloaks are a real possibility.
- What would you do if you had one?
- What would other people do? Should everyone have one? If not everyone, who?
- Would there have to be new laws around their use?

Exploring Materials—Ferrofluid







Technologies work because they're part of systems.

 Did you know you might have some nanotechnology in your pocket?

Robots & People



All three big ideas are touched on in this activity.

- Sometimes we value getting work done more quickly, precisely, or safely, so we make robots to do jobs people used to do.
- If we had robots working with us, how would that change our interactions with other people?
- What system is the Mars rover a part of?
- Kids create their own robots.

Would You Buy That?



Values shape how technologies are developed and adopted.

- Products survive in the market only if people buy them.
- To make choices, people weigh the risks against the benefits.
- Some choices may affect just one person and some choices may affect society as a whole.

Questions and Discussion?





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