

Findings from NISE Net's Public Impact Studies

Monday, October 5th - Today's presenters are:

Marjorie Bequette, Steven Guberman, and Maggie Sandford from the Science Museum of Minnesota, and Gina Svarovsky from the University of Notre Dame

As we wait to get started with today's discussion, please:

Introduce yourself! Type your name and institution into the chat box.

Call into the phone line (optional) at (877) 898-0037 (if using the phone line please make sure to mute your phone when not talking and also your computer's microphone).

Questions? Feel free to type your questions or comments into the chat box at any time.

Today's discussion will be recorded and shared on nisenet.org at:

<http://nisenet.org/events/online-workshop>



The NISE Network's Public Impacts



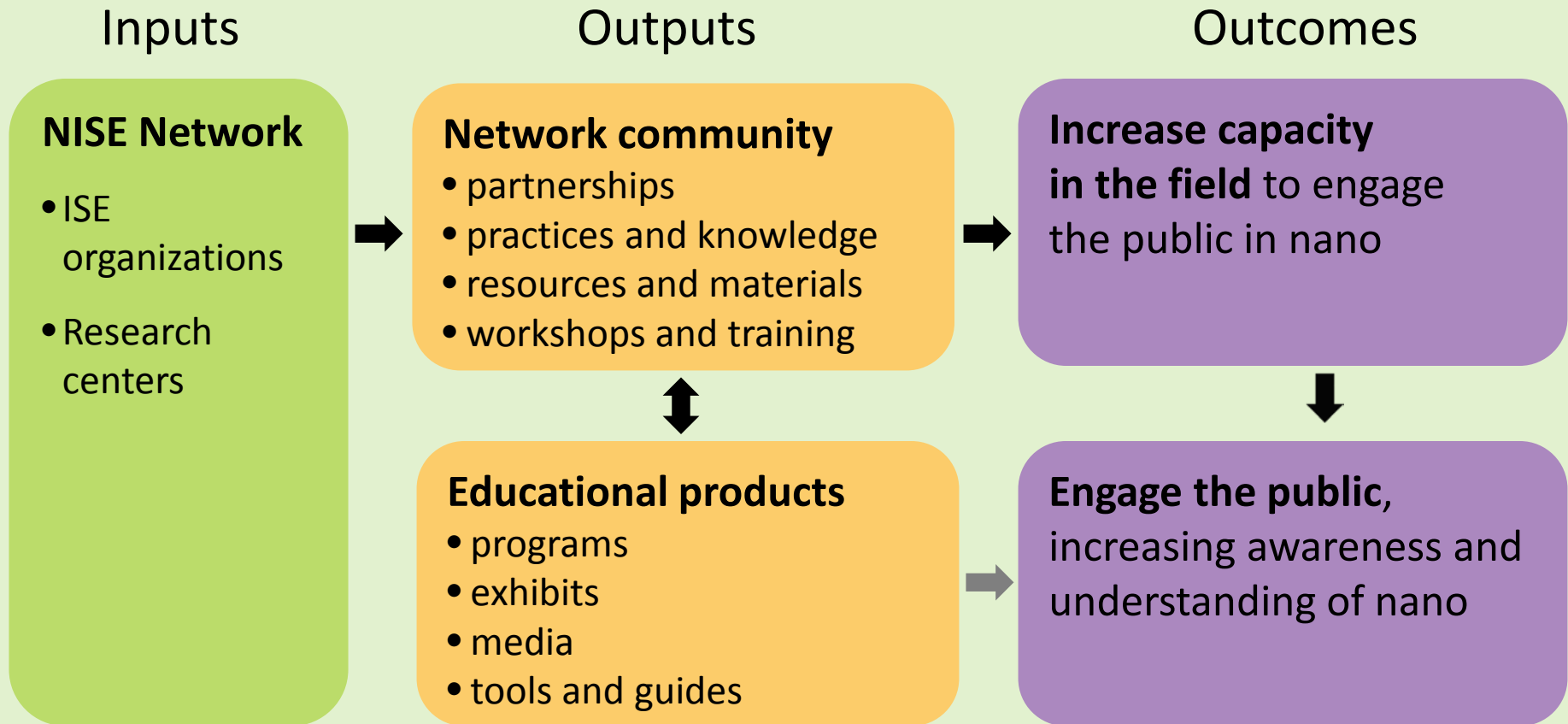
Poll #1 – How Familiar Are You with NISE Net?

Nanoscale Informal Science Education Network

The NISE Net is a national community of researchers and informal science educators dedicated to fostering public awareness, engagement, and understanding of nanoscale science, engineering, and technology.



NISE Network Logic Model



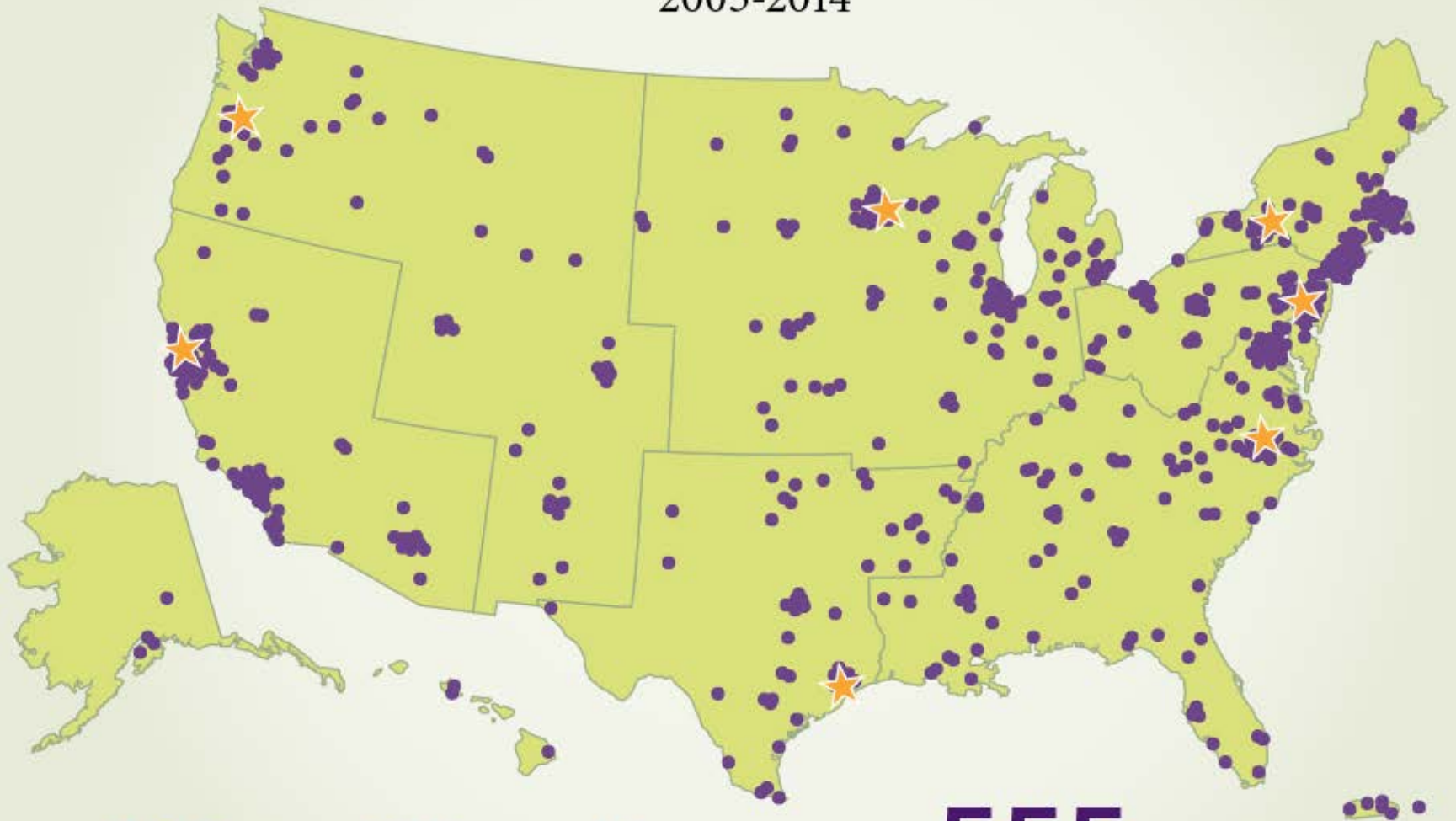
Unique Characteristics of NISE Net



- Size
- Timeline
- Content
- Open-source philosophy

NISE Network Partners

2005-2014



322
MUSEUMS

192
UNIVERSITIES

41
OTHER

555
PARTNERS

Unique Characteristics of NISE Net



- Size
- Timeline
- Content
- Open-source philosophy

NISE Net Timeline



Years 1-5: (2005-2010)

- Building the network

Years 6-10: (2010-2015)

- Engaging the public through the network

Unique Characteristics of NISE Net



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NISE Net Content



Unique Characteristics of NISE Net



- Size
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NISE Net Open-Source Philosophy



Brown Bag Agenda



- Summative Evaluation & Public Impact of NISE Products
- Overall Reach
- Nano Richness at Partner Institutions
- The Big Picture & What It Means for You
- Questions & Discussion

NISE Net's Biggest Deliverables



Speaker: Gina Svarovsky

- *Nano Exhibition*
- NanoDays



- Public Impacts
 - Reach
 - Use/Experience
 - Learning

Poll #2 – *Nano* Exhibition Trivia!

Summative Evaluation: *Nano* Exhibition



Context in 2012

- Seven copies installed, first large batch in production
- NISE Net leadership had not finalized total number of copies

Summative Evaluation: *Nano* Exhibition



Methods

- Counting study
- Visitor use/learning data collection
 - Representative sample of institutions
 - Additional exploration of specific audiences

Summative Evaluation: *Nano* Exhibition



Findings: Reach

- Over 1.1 million people reached every year just from the initial 7 copies.

Summative Evaluation: *Nano* Exhibition



Findings

Use, Experience, and Learning

- Evidence of:
 - interest and enjoyment
 - sustained use
 - multi-generational use
 - social interaction
 - use of panels AND interactives
- *Nano* also promoted nano learning for visitors.

Summative Evaluation: *Nano* Exhibition



Findings

Use, Experience, and Learning

- *Nano* was successful in different types and sizes of institutions.
- *Nano* showed promise for being successful with Hispanic visitors and visitors with disabilities.
- *Nano* catalyzed additional programming.

After the Evaluation: *Nano* Exhibition



- Initially, ~70 copies of *Nano*; after the summative evaluation, the decision was to make 90+
- Based on the 93 copies distributed, the projected annual reach of *Nano* is 9.5 million people per year

Poll #3 – NanoDays Trivia!

Summative Evaluation: NanoDays Events



Context in 2014

- 250 kits distributed
- NanoDays kits were all the same, but all the events were different

Summative Evaluation: NanoDays Events



Methods

- Definition of *two* public audiences
 - attendees
 - volunteers
- Event day data collection at a representative sample of 9 sites
- Drew on prior studies in order to update reach estimates

Summative Evaluation: NanoDays Events



Findings: Reach

- In 2014, NanoDays events reached an estimated 184,000 people.
- There were nearly 5,000 volunteers across all of the 2014 NanoDays events.

Summative Evaluation: NanoDays Events



Findings

Use, Experience, and Learning

- Event attendees and volunteers found NanoDays interesting and enjoyable.
- NanoDays promoted learning of nano concepts for event attendees and volunteers.

Summative Evaluation: NanoDays Events



Findings

Use, Experience, and Learning

- Volunteering at NanoDays positively impacts interest in STEM activities and careers.
- Volunteering at NanoDays increases confidence around engaging the public in nano.

Overall Reach of NISE Net

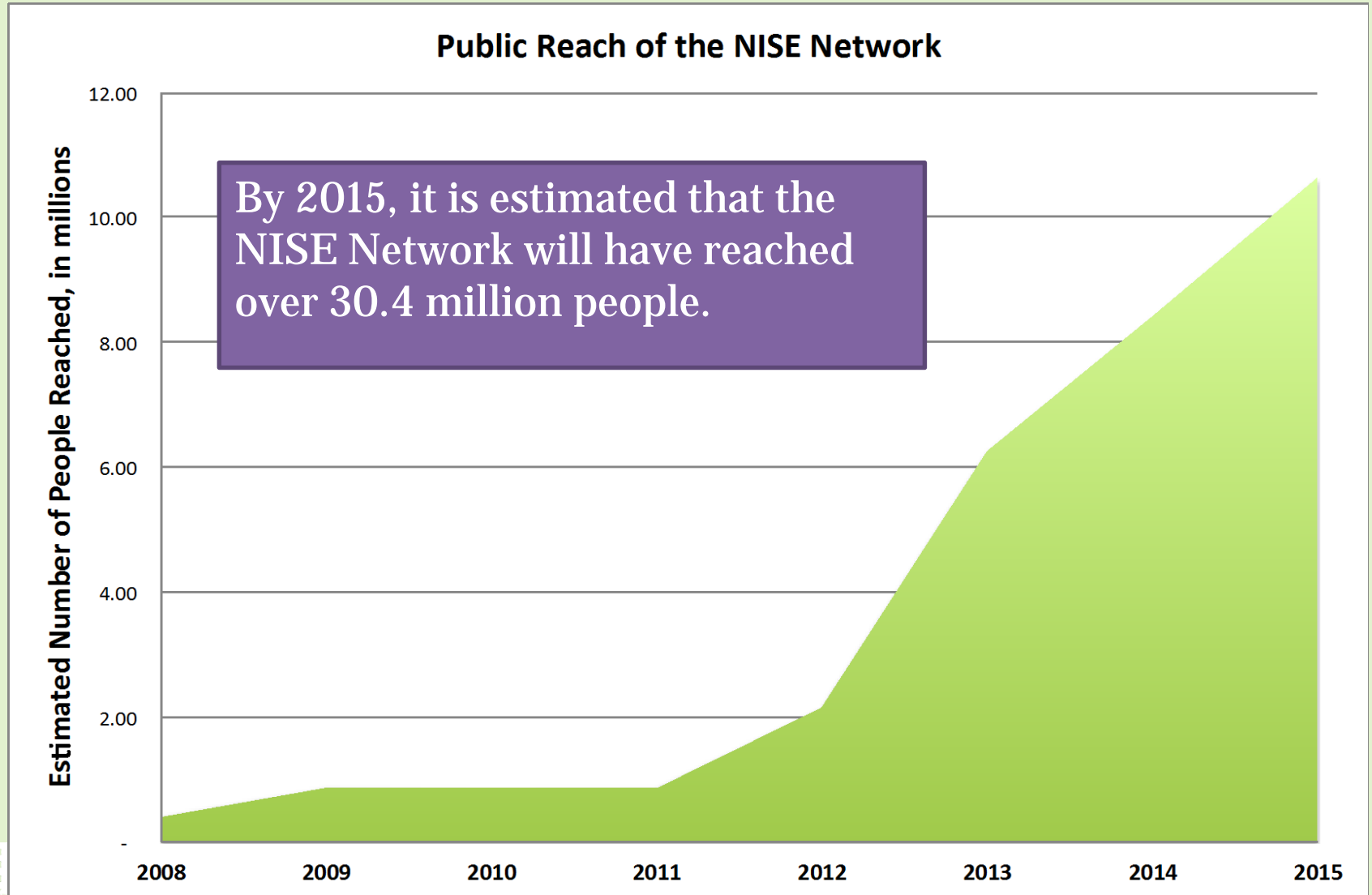


- *Nano* Exhibition
 - On display
2012 - 2015

- NanoDays
 - Events happening
2008 – 2015
 - Kit use throughout
the year



Overall Reach of the NISE Net



Nano Rich Public Impacts Study



Focus 1: Evaluation Goals



FOCUS 1:

DESCRIBING THE NETWORK

- What does the NISE Network look like with respect to nano offerings for the public?

Focus 1: Methods

- Highly involved organizations (N = 203)
- 6 indicators of Nano Richness

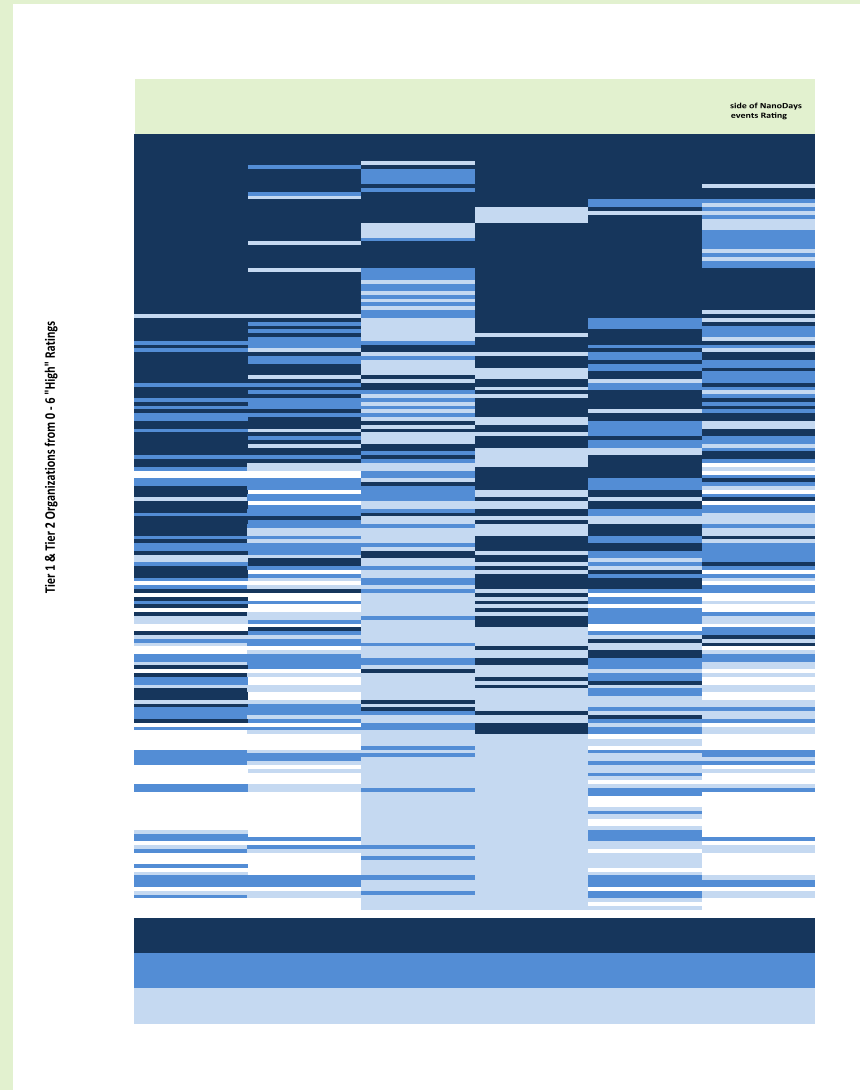
4 indicators from previously collected information

- NanoDays 2014 event
- Owning or sharing a Mini-Exhibition
- Use of mini-grant
- Use of NanoDays kits outside of NanoDays

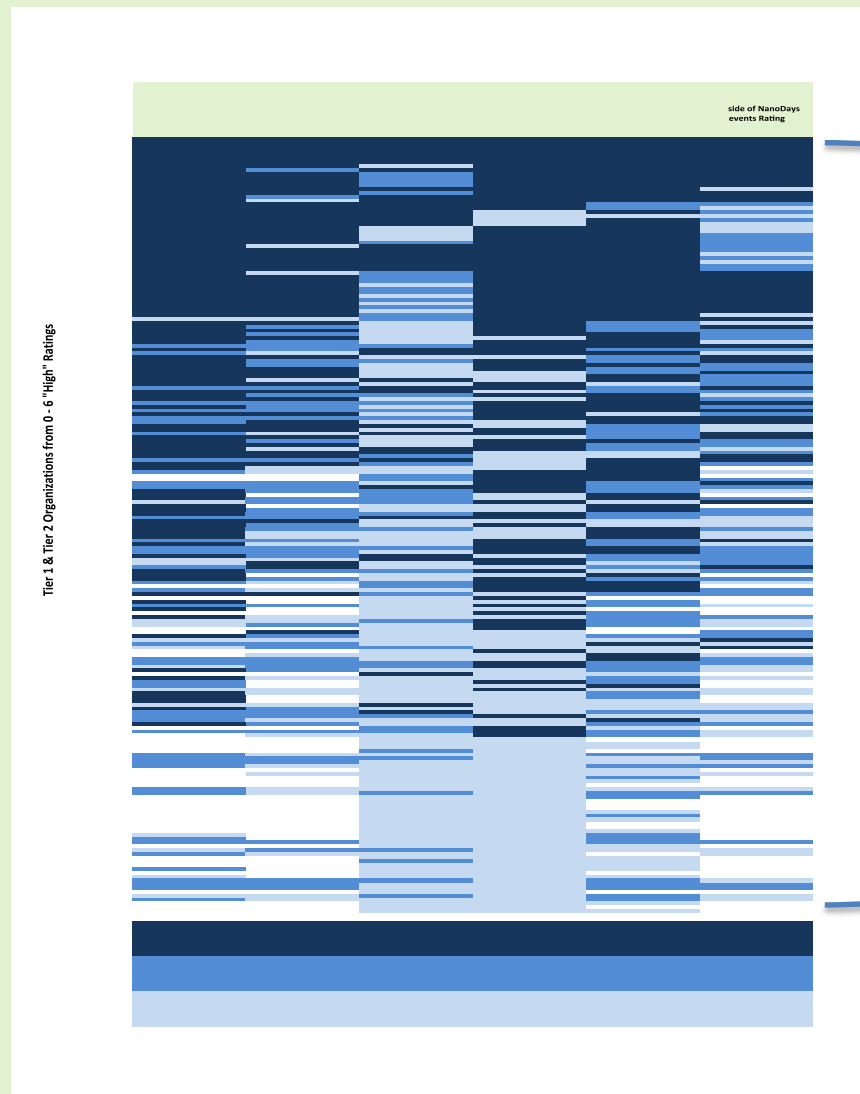
2 indicators from Regional Coordinators

- Rating of the public impact of NanoDays 2014 event
- Rating of overall Nano Richness

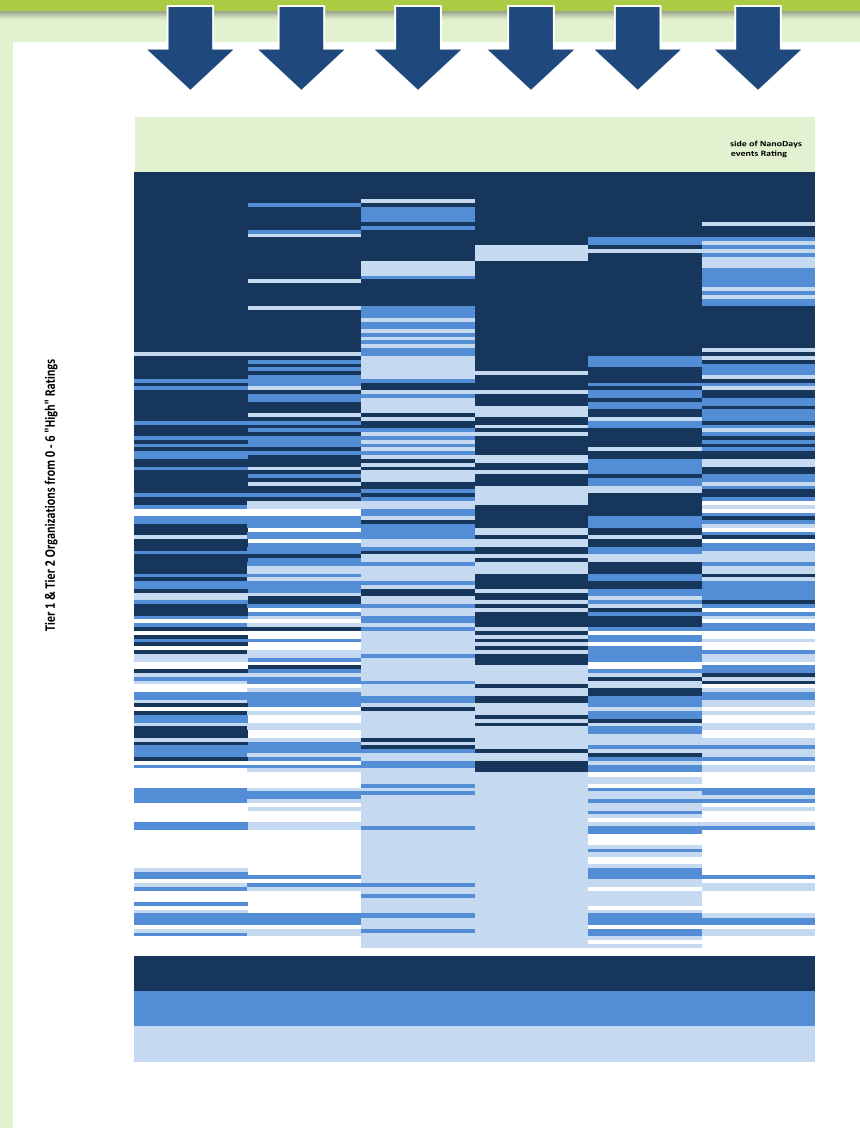
Focus 1: Describing the Network



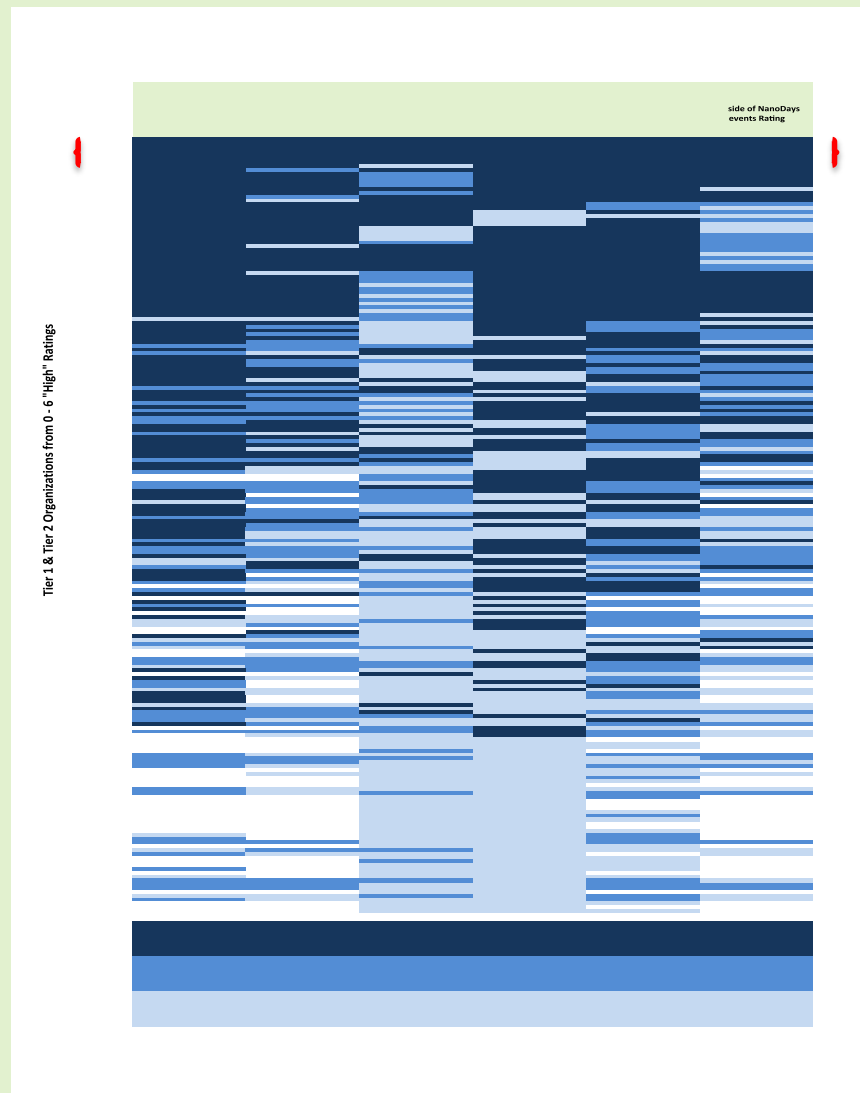
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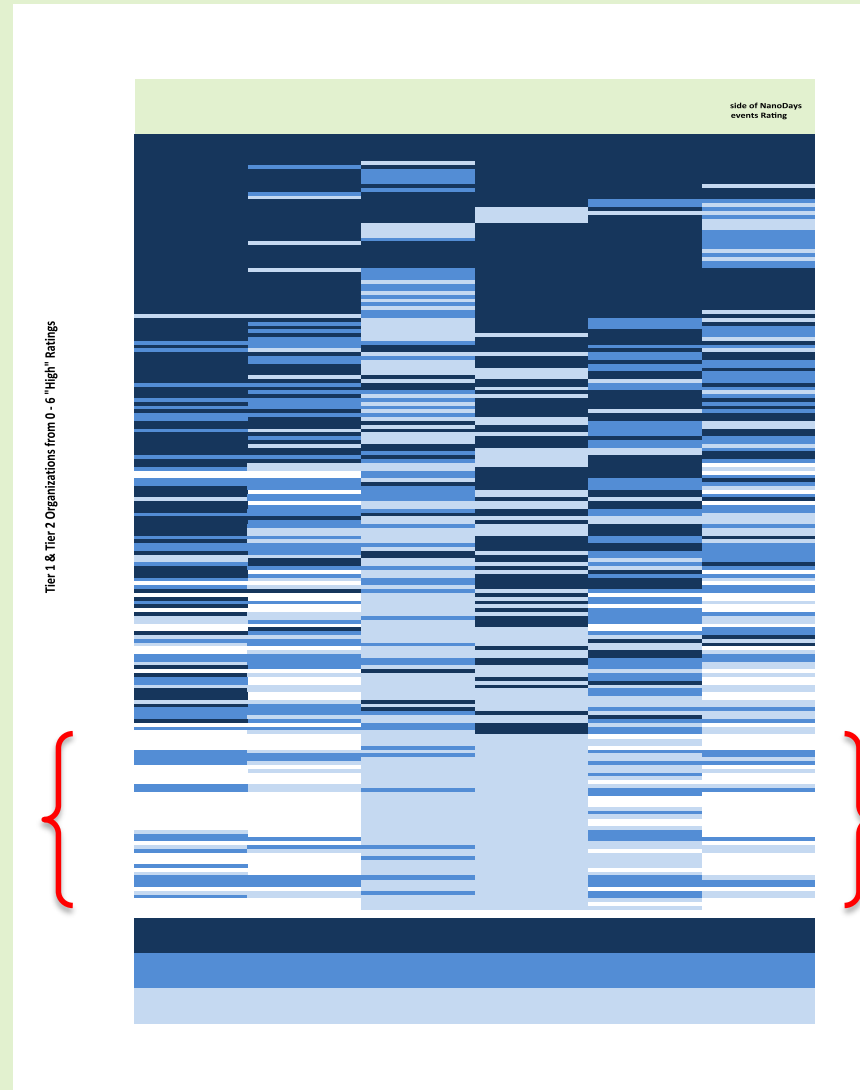
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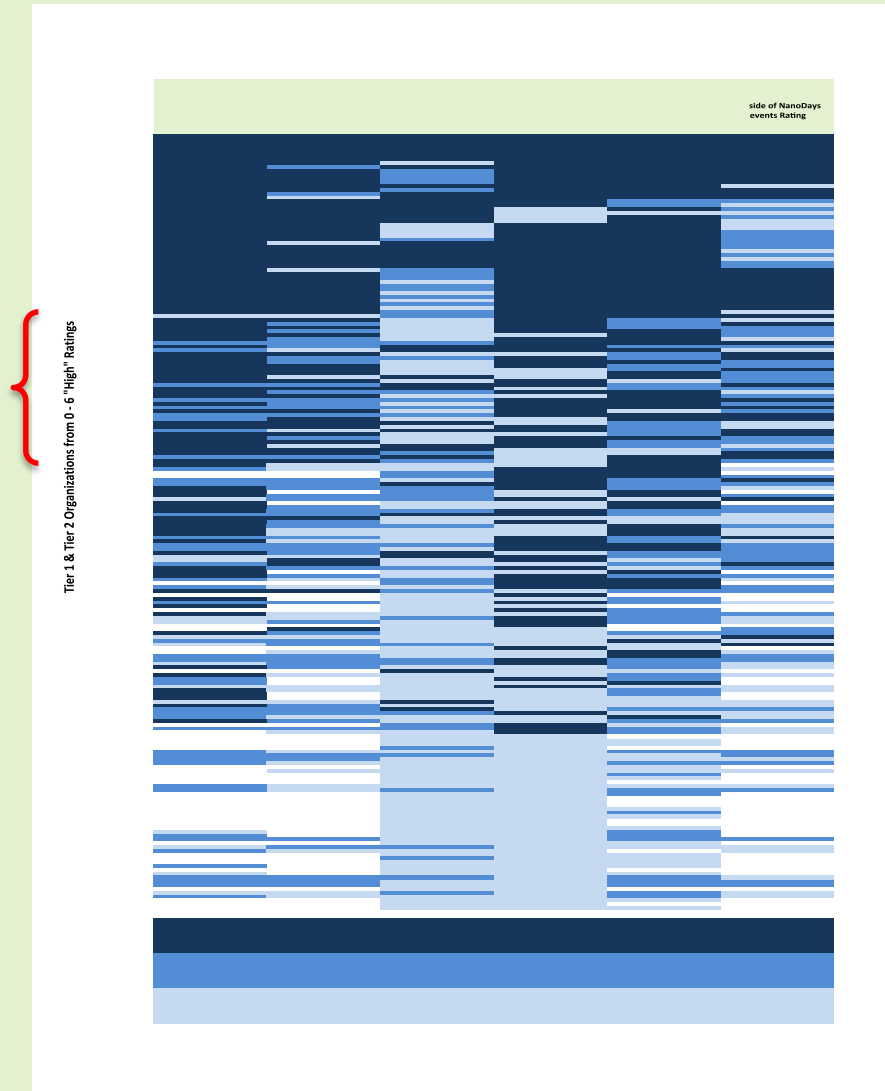
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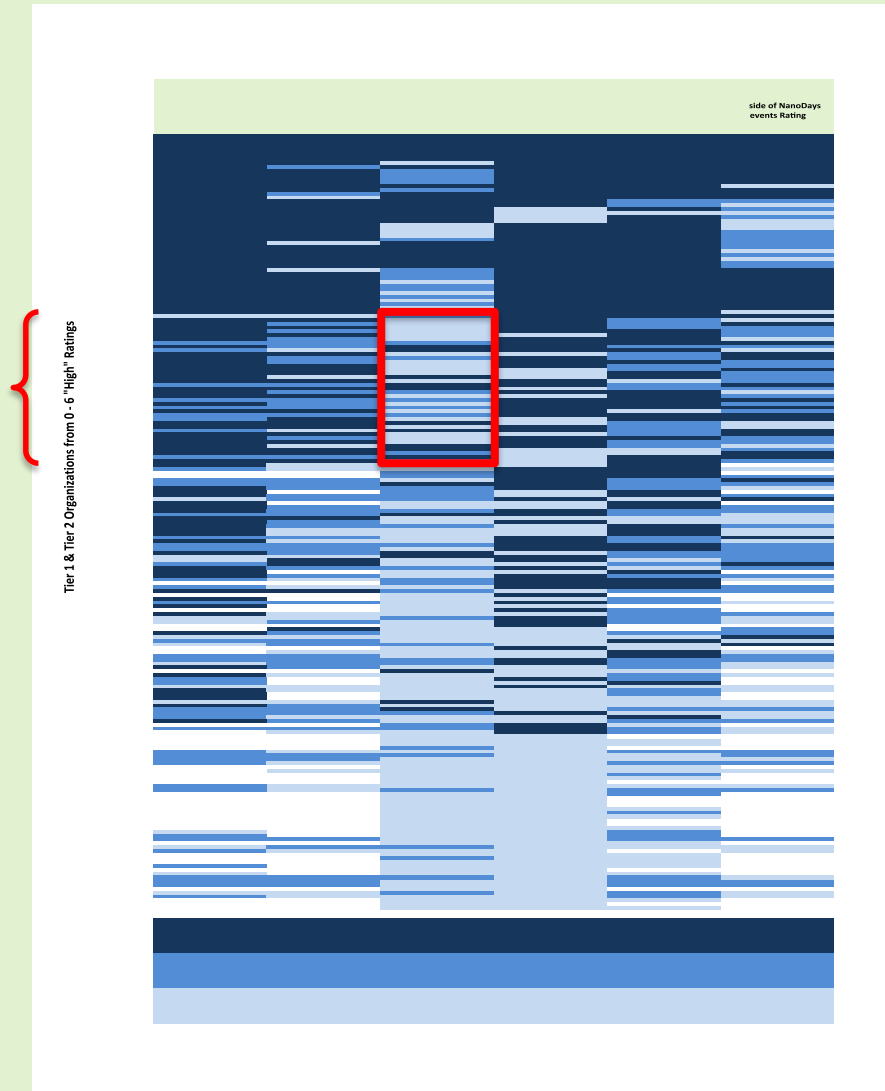
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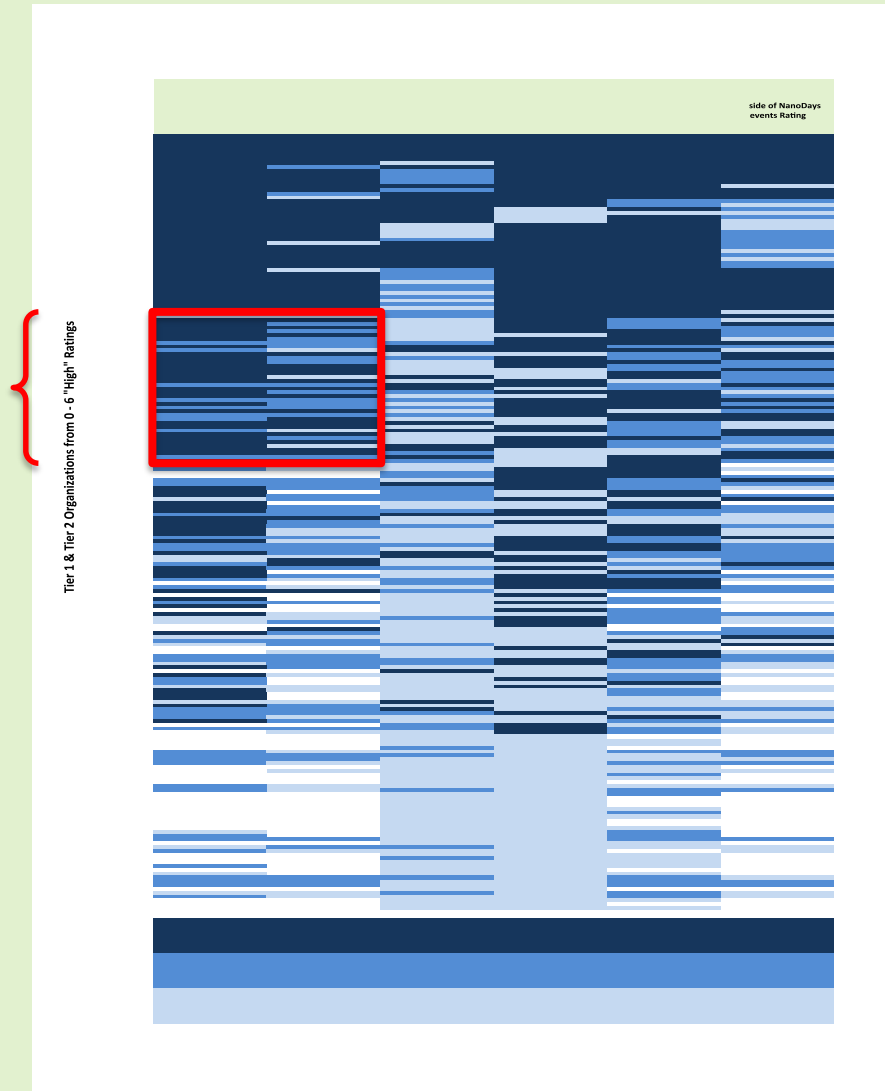
Focus 1: Describing the Network



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Focus 1: Describing the Network



Focus 2: Evaluation Goals



FOCUS 2:

DESCRIBING NANO-RICH ORGANIZATIONS

- What are different ways that organizations can be Nano-Rich?
 - Audiences
 - Nano experiences
 - Learning goals

Focus 2: Methods

- Identify Nano-Rich organizations and staff members to interview
 - 14 sites: children's museums, science centers/museums, universities
 - 19 staff members
- Conduct interviews with staff members
 - What **audiences** are you trying to reach with nano content?
 - What **nano experiences** do you provide for each audience?
 - What are your **learning goals** for each audience?
 - What are visitors **taking away** from their nano experiences?

Focus 2: Nano Experiences for Visitors

Nano Experiences by Organization

Organization	NanoDays	Mini-exhibit	Events or lectures	Cart or floor demos	Other hands-on activities	Theatre program	Camp or after-school program	Signs or posters	Student outreach	General community outreach	Nano lab or clean room	Total
1												9
2												10
3												6
4												8
5												5
6												7
7												4
8												6
9												3
10												9
11												8
12												6
13												3
14												2
Total	13	12	10	9	8	6	7	6	6	6	3	86

KEY

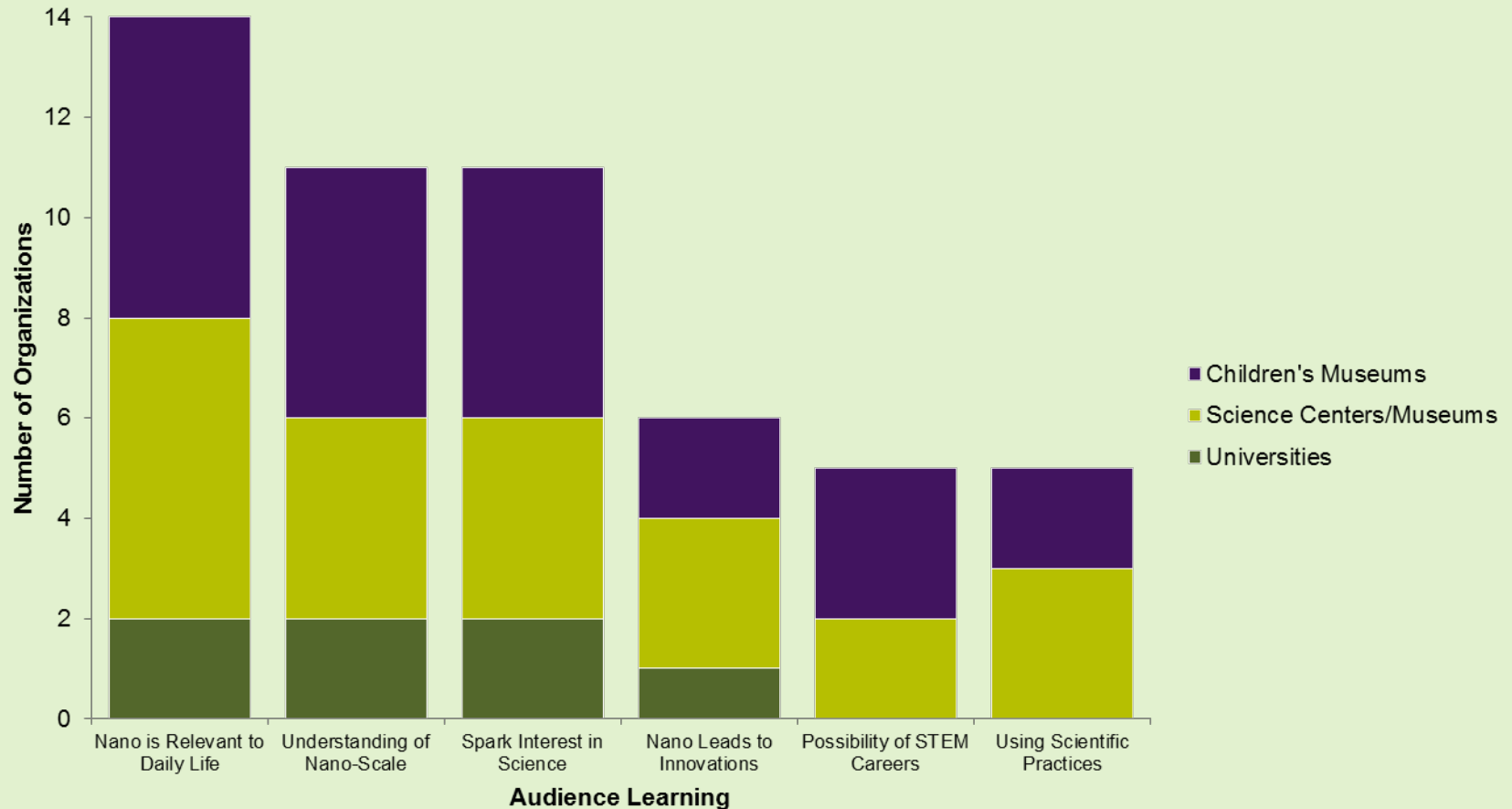
Children's Museums

Science Centers or Museums

University

Focus 2: Variety of Learning Goals

Types of Learning Goals by Type of Organization



Nano Richness Study: Conclusions

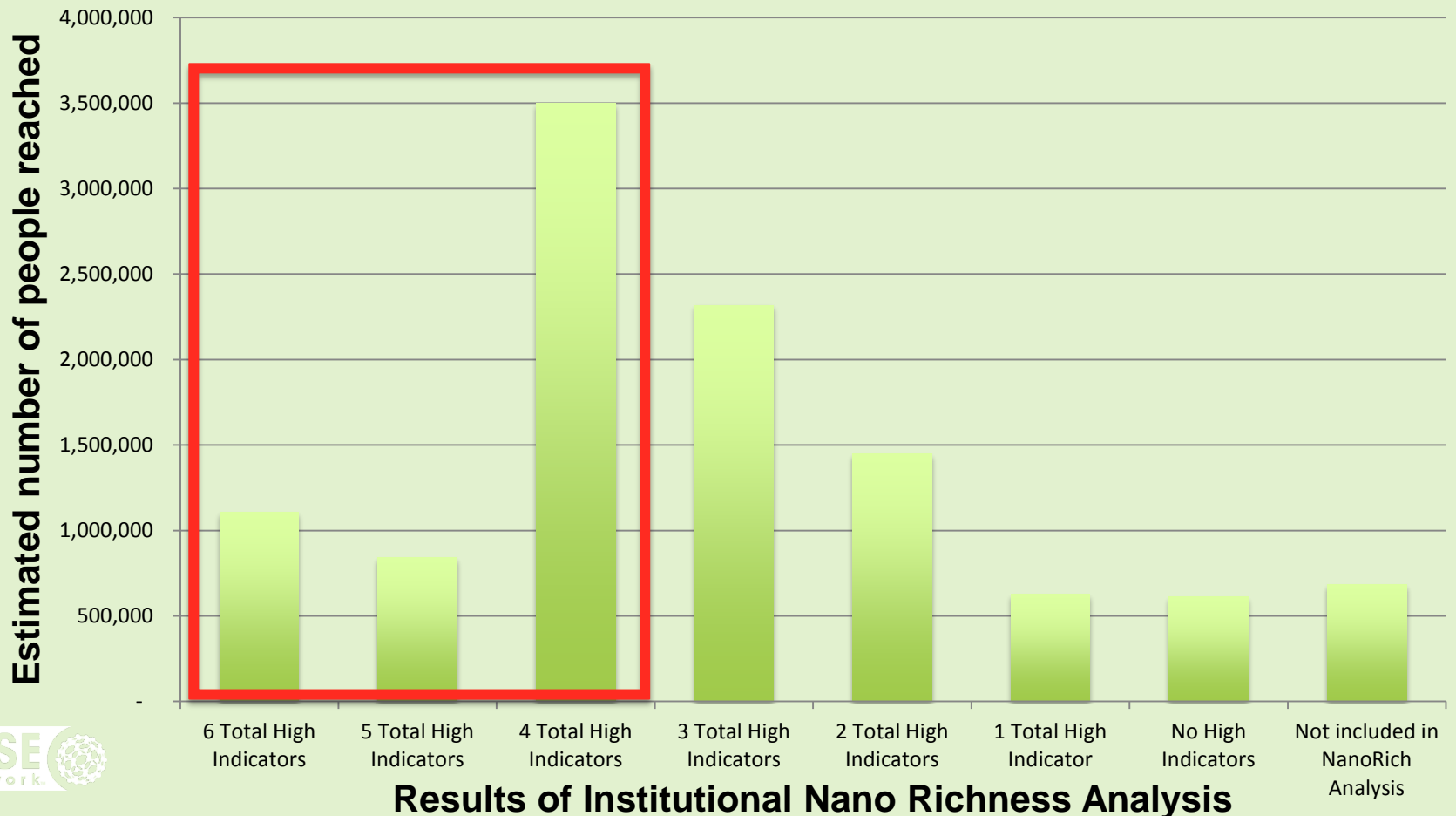


- Within organizations
 - Reaching many kinds of audiences
 - A variety of types of nano experiences
 - Multiple learning goals
 - Confident that public is getting main messages
- Across organizations
 - Variability in public offerings and experiences
 - Similar goals
- Many ways to be Nano-Rich

Reach & Nano Richness

Speaker: Marjorie Bequette

Combined Reach and Nano-Rich Analysis



Audience Experience: Research Projects



NISE Public Learning & Decision Making

Museum of Science, Boston &
Science Museum of Minnesota



NISE Net's Digital Footprint

University of Wisconsin

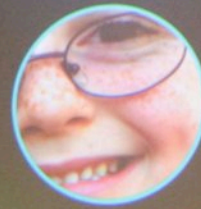
What might this mean for you?

Does it help:

- To understand your institution?
- To understand NISE Net?
- To understand the ISE field?
- In considering methods for evaluation and understanding public impact?

Questions & Discussion

Are there robots
the size of a freckle or hair?



.1mm



NISE Net Evaluation Resources

Further Information & Reports:

[http://www.nisenet.org/About Evaluation Research](http://www.nisenet.org/About_Evaluation_Research)



Thank you!



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