

# Technology in the Museum



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*Inspiring curiosity through exploration.*

# Exhibit Space

- First Mini Grant used to create a Nano Hallway gallery.
- Nano Mini exhibit was given its own gallery space on our 3<sup>rd</sup> floor.
- Currently houses our Unseen World National Geographic exhibit piece.
- Second mini grant was used to test handheld interaction for gallery staff and the public.

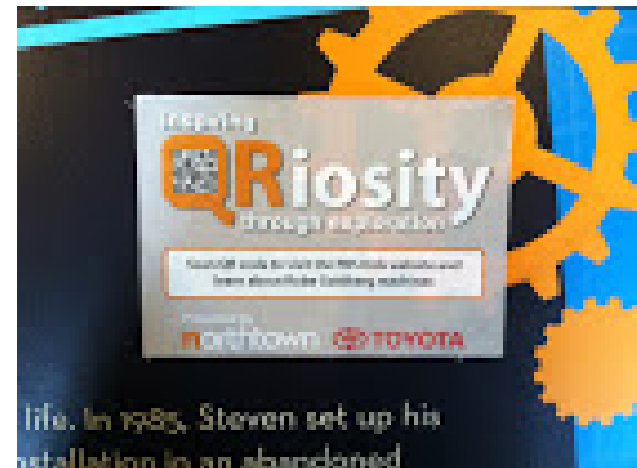


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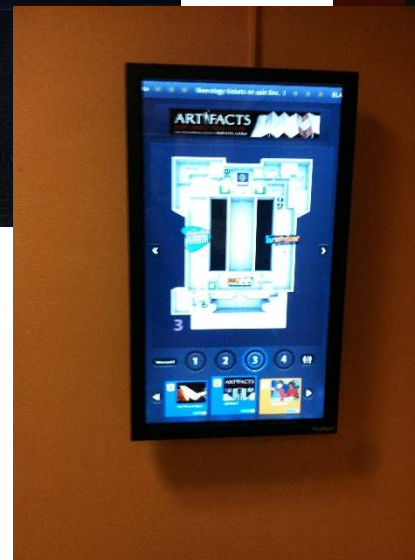
# Hand Held

# Technology

- What Format?
- Museum equipment
  - Apple vs. Android.
- Customer equipment
  - QR Codes
  - Apps
  - AR (Augmented Reality)
  - I Beacons



# Imbedded on the museum floor



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# Summary

- wifi access: free public access
- App development cost
- Technical issues – exhibit down
- Floor Staff
  - Different comfort levels
  - Downtime issues – (bored staff syndrome)
- Security – equipment accountability
- Updating – Pro & Cons
  - Keeping content and links current

